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## **TECMO UNVEILS FATAL FRAME 2 AT E3 2003**

Fatal Frame 2 for the PlayStation®2 computer entertainment system, the highly anticipated sequel to one of the most terrifying survival-horror games of all time, Fatal Frame, gives E3 spectators chills and thrills with a whole new spooky setting and two twin heroines that prove the second time around equals twice the terror.

LOS ANGELES, Calif., May 14, 2003—At the 2003 Electronic Entertainment Expo, Tecmo® announced its plans to release Fatal Frame™ 2, the sequel to the highly popular survival horror title, Fatal Frame™. The new psycho thriller will follow its predecessor by taking its terrifying tale to the PlayStation®2 computer entertainment system during the 2003 Holiday Season.

Tecmo disclosed bits and pieces of the unsettling story behind Fatal Frame 2, but plans to leave the rest of the details surrounding the game a mystery at this time. The company has revealed that the story behind Fatal Frame 2 will be even more frightening than the original tale. This time the terrifying journey takes the player to a whole new creepy setting, an abandoned village, where they play the role of Mio Amakura, a young girl who is gifted with a strong sixth sense. The story follows the horrifying journey of Mio and her twin sister, Mayu, as they return to a town in which they have spent many of their childhood years, while wandering around the nostalgic hamlet Mayu notices a crimson butterfly faintly glowing in the sky.

Mayu, feeling mysteriously compelled to follow the butterfly, chases it into the dark forest, Mio unwillingly follows her sister into the forest's depths. After chasing the crimson butterfly to a clearing in the forest, the two sisters stumble

upon a deserted village. Unknown to either sister is that this lost village will become the spooky setting for yet another horrifying tale in Fatal Frame 2.

“We are thrilled to announce that plans for the sequel to Fatal Frame are in the works. Fatal Frame was called the scariest games of all time by many critics and we plan to top it with its sequel” said John Inada, Director of Sales and Marketing for Tecmo. “Even though there are similarities between the sequel and the original such as the psychologically disturbing atmospheres and unique camera combat system, the new mysteries, story line, and sheer terror that surrounds Fatal Frame 2 promises to rile your nerves and keep you up at night.”

Fatal Frame 2 for the PlayStation®2 computer entertainment system will make its terrifying journey to retail stores this 2003 Holiday Season with a suggested retail price of \$49.99. For more unsettling information and spine-tingling new screens check out Tecmo’s official website at [www.tecmo.com](http://www.tecmo.com)

\* This title has not yet been officially approved by Sony Computer Entertainment America.

### **About Tecmo, Inc.**

Tecmo, Inc. (<http://www.tecmo.com/>) is well known for its hit multi-platform series Dead or Alive® and its million-selling Dead or Alive® 3. Other notable classics include the million-selling series Ninja Gaiden® and Tecmo Bowl®. Tecmo also publishes the popular series Monster Rancher®, Gallop Racer®, and Fatal Frame®.